Advanced Apptainer Guide

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This is a follow-up guide on Apptainer on how to customize containers for optimal productivity. For an introduction to Apptainer, please first read <u>this</u> article.

■ Instructions ②

In this tutorial, you will learn

- 1. About apptainer definition files, which are informally termed recipes;
- 2. How to use pre-built docker images;
- 3. Use recipes to customize the pre-built docker images.

The basic of Apptainer recipes

The Apptainer recipe (or definition file) is a simple text file with a .def extension. These files are divided into two parts, the **Header** and the **Sections**.

- 1. The Header describes the operating system (OS) within the container.
- 2. The rest of the definition comprises Sections. Each section is defined by a % character followed by the name of the particular section. All sections are optional, and a .def file may contain more than one instance of a given section.

The Header @

The header should be written at the top of your recipe, and it will need at least two "arguments," the Bootstrap agent and the From. Loosely speaking, the former tells Apptainer where to get the OS we desire to work with, while the latter will inform the specific OS and, optionally, its exact version. So, for example,

```
Bootstrap: docker
From: debian
```

will use the latest Debian OS as the basis for our container. The OS will be obtained from an official docker pre-built image. Alternatively, we can set up version 7 of Debian by replacing From: debian with From: debian:7.

The Sections @

The Sections most commonly used are listed below.

%files @

The <code>%files</code> section allows you to copy files into the container safely. Its general form lists the files (or directories) in the host and the container as follows:

```
%files
1 /path/file1 /opt/
2
```

%post @

In this section, you can download and install software from the internet as if in a command line of the chosen OS. For example, assuming we are running a Debian container, we can

- install libomp-dev, wget, and git;
- define a variable with the date and time when the container was built;
- clone a GitHub repository

as follows

```
%post
apt-get update && apt-get install -y \
libomp-dev \
git
export NOW=`date`
git clone https://github.com/tatsu-lab/stanford_alpaca.gi
```

%environment @

The <code>%environment</code> section allows you to define environment variables available at runtime. If you define a variable in <code>%post</code> it will be available when building the container but not when executing it. Conversely, variables included in the <code>%environment</code> section are unavailable at build time. For instance, to make the previously created <code>NOW</code> variable available at runtime as well, we should define the <code>%environment</code> section as follows:

```
%environment
NOW=$NOW
2
```

%runscript @

The contents of the %runscript section are executed when the container image is run using, for example, apptainer run. The following %runscript section displays the time when the container was created.

```
%runscript
1    echo "Container was created $NOW"
2
```

%labels @

This section creates metadata for your container, and its general format is a name-value pair. Below, we are defining the author and the version of our container.

```
%labels
Author hpc@uconn
Version v0.1
```

%help ℯ

The <code>%help</code> section helps describe the purpose of the container and how a user can interact with it. Its content will be incorporated into the container metadata with the content from <code>%labels</code>. The <code>%help</code> content can be retrieved using the <code>run-help</code> command.

Below we provide a simple help section:

```
%help

This container purpose is to describe common sections f
```

You can find a complete list of <u>available Bootstrap agents</u> and more <u>details about the Sections</u> in Apptainer's official documentation.

In the following section of this tutorial, we put into practice the knowledge we just acquired about the sections of Apptainer recipes.

Using a pre-built image from Docker to build a

custom geopandas container @

Let us call <code>geopandas.def</code> the definition file containing the chunk of code below. The provided commands will install the <code>geopandas</code> <code>python library</code> on the top of a <code>GDAL pre-built image</code>. This is convenient because GDAL is a "tricky to install" dependency for the <code>geopandas</code> library. Our <code>%runscript</code> will show the time at which the container was built and, in addition, the operating system used by the container.

```
Bootstrap: docker
1
    From: osgeo/gdal:ubuntu-full-3.6.3
2
3
    %help
4
        This container is intended to use a pre-built gdal image
5
       `geopandas` python library.
6
7
    %post
8
        curl -sSL https://bootstrap.pypa.io/get-pip.py -o get-pip
9
        python3 get-pip.py && rm get-pip.py
10
        pip install geopandas
11
12
    %runscript
13
        echo "The geopandas version is `pip freeze | grep geopanc
14
15
    %labels
16
        Author hpc@uconn
17
        Version v0.1
18
```

To build the container, we will load the apptainer module and then use the apptainer build command as follows:

```
module load apptainer
apptainer build geopandas.sif geopandas.def
2
```

To see the metadata associated with a container run the following:

```
apptainer inspect geopandas.sif
1
```

We can use apptainer run as follows to execute our runscript

```
apptainer run geopandas.sif
```



- Choose a pre-built image (usually from the Docker hub).
- Use "files to transfer local files to the container (if needed).
- In the %post section, you can use bash to install the software you need in your container.


```
Bootstrap: docker
1
    From: centos:7
2
3
    %post
4
    yum install -y squashfs-tools
    yum install -y fontconfig
7
    yum install -y mlocate
    yum install -y rsync
9
    yum install -y pciutils
10
    yum install -y alsa-lib
11
   #yum install -y nss-tools
12
    #yum install -y firefox
13
    yum install —y cmake pkg—config
14
    yum install -y xorg-x11-server-Xorg xorg-x11-xauth xorg-x11-a
15
    yum install -y mesa-libGL-devel mesa-libGLU mesa-dri-drivers
16
    yum install -y qt5-qtbase qt5-qtbase-devel
17
    yum install -y glx-utils
18
19
    #export NOW=`date`
20
    #export TZ=America/New_York
21
    #export LANGUAGE=en_US.UTF-8
    #export LC_ALL=en_US.UTF-8
22
23
    #export LANG=en_US.UTF-8
24
    #export LC_CTYPE=en_US.UTF-8
    #export LSTC_LICENSE=network
25
26
    #export LSTC_LICENSE_SERVER=1055@engr-license3.engr.uconn.edu
27
    #export ANSYS241_DIR=/gpfs/sharedfs1/admin/hpc2.0/apps/ansys/
28
    #export ANSYSLMD_LICENSE_FILE=/gpfs/sharedfs1/admin/hpc2.0/ar
29
    #export QT_DEBUG_PLUGINS=1
30
31
    %environment
32
    export NOW=$NOW
33
    export LANGUAGE=en_US.UTF-8
34
    export LC_ALL=en_US.UTF-8
35
    export LANG=en_US.UTF-8
36
    export LC_CTYPE=en_US.UTF-8
37
38
    export LSTC_LICENSE=network
39
    export LSTC_LICENSE_SERVER=1055@engr-license3.engr.uconn.edu
    #export ANSYS241_DIR=/gpfs/sharedfs1/admin/hpc2.0/apps/ansys/
40
41
    export ANSYSLMD_LICENSE_FILE=/gpfs/sharedfs1/admin/hpc2.0/apr
42
    export ANSYS241_DIR=/ansys/v241
    export AWP_R00T241=/ansys/v241
43
```

```
44
45
    %runscript
46
    echo "Container was created $NOW"
47
    echo $LANGUAGE
48
    echo $LC_ALL
49
    echo $LANG
50
   echo $LC_CTYPE
51
    echo $LSTC LICENSE
52
    echo $LSTC_LICENSE_SERVER
53
    echo $ANSYS241 DIR
54
    echo $ANSYSLMD_LICENSE_FILE
55
    echo $AWP_R00T241
56
57
    %labels
58
    Author hpc@uconn
59
    Version v0.1
60
```

An interactive GPU job needs to be submitted, the apptainer module loaded, and the following apptainer command to call Ansys Rocky:

```
apptainer exec --nv --unsquash -H $HOME:/home -B /gpfs/sharec
```

Errors will show up, but say Y to the prompt Ansys Rocky gives about overwriting:

```
mv: try to overwrite '/ansys/v241/rocky/Rocky.desktop', overr
```

If other errors show up, ignore the errors and rerun the above apptainer command a couple of more times until Ansys Rocky loads. The errors are Red Herring errors and can be ignored.

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